CYYJ (2017) - VERSION HISTORY

7.06 Update installer to better handle custom lighting under P3D Versions 3 and 4.

7.05 Updated for full compatibility with Prepar3D v4

7.04 Handle change of Asphalt texture filename in P3Dv4.

7.03 FS9/X Effects saved in wrong location in archive

7.02 Re-released generally to allow use of CAP5 floatplane ramp by user aircraft and to correct the texture reference for the large paved area at the Pat Bay CCGS station.

7.01 Initial general release